

Data from “Incidents reported to involve a weapon.”

Year	Incidents	Hand gun*	Shot gun, rifle*	Knife*	Cutting tool*	Bat*	Other	Toy	Weapons not found
1995	8	1-1-0-0	1-1-0-0	0-0-0-0	0-0-0-0	1-0-1-0	1	2	2
1996	12	3-3-0-0	1-1-0-0	3-2-1-0	0-0-0-0	1-0-0-1	1	0	2
1997	21	2-2-0-0	0-0-0-0	5-5-0-0	2-1-1-0	1-0-1-0	1	2	7
1998	14	0-0-0-0	3-3-0-0	7-7-0-0	1-0-1-0	0-0-0-0	4	0	1
1999	16	3-2-0-1	0-0-0-0	9-7-2-0	1-1-0-0	1-0-1-0	2	0	0
2000	25	3-2-1-0	3-3-0-0	14-14-0-0	1-1-0-0	0-0-0-0	2	3	1
Total	96	12-10-1-1	8-8-0-0	38-35-3-0	5-3-2-0	4-0-3-1	11	7	13

Only weapons actually observed by DPS were scored (75 incidents). Knife includes butterfly knives and Swiss Army knives (7). Bat includes tire iron (1) and homemade weapon of shim/nail (1). Other includes stun gun (1), brass knuckles, CO2 gun, bow & arrows, handcuffs, potato launcher, mace, OC spray, or incidents handled by ICPD (1). Toy includes pellet gun (2) and air rifle (1).

*Total - observed, not brandished - threats to assault - **assaults**